

New Zealand Certificate in Arts and Design (Level 4)

MOE Code	NZ2627	Level	4	Duration	1 semester (full-time)	Version	1
Delivery	Full-time, Intramural. Part-time option available				Intakes	Semesters 1 and 2	
Strategic purpose	This qualification is designed primarily for school leavers and also for adults who can demonstrate introductory skills and experience in arts, crafts and/or design. The creative industries and cultural sector in Aotearoa New Zealand will benefit from graduates who can produce, analyse and present work in arts, craft and/or design contexts.						
Graduate profile	Graduates of this qualification will be able to: <ul style="list-style-type: none"> • Apply fundamental practical, conceptual and research skills in the production of arts, craft and/or design work. • Select and apply creative processes, methods and technologies to solve problems in response to a brief. • Manage projects/briefs under broad guidance, apply standard work practices, and describe potential education and employment pathways in arts, craft and/or design. • Select and present work in context, communicate ideas, and analyse work within conventions and contexts in arts, craft and/or design. 						
Education pathway	The qualification provides a pathway from: <ul style="list-style-type: none"> • New Zealand Certificate in Digital Media and Design (Level 3) [Ref: 2628] • New Zealand Certificate in Arts and Design (Level 3) [Ref: 2626] The qualification provides a pathway to higher-level diploma or degree-level study in arts and design, such as the New Zealand Diploma in Arts and Design (Level 5) [Ref: 2636].						
Employment pathway	Graduates of this qualification will have the skills and knowledge to fill junior assistant and/or support roles in arts and/or creative industries, such as designers, technicians, machinists, or salespeople.						
Award(s)	New Zealand Certificate in Arts and Design (Level 4)						
Completion requirements	60 credits, as listed in Programme Structure. <i>This programme has been accredited by NZQA. As it does not contain unit standards from the NZQF, credits are not reported to NZQA.</i>						
Entry requirements	Refer to Generic Entry Requirements listed on Page 29.						
Credit recognition	Credit from Recognition of Prior Learning, Credit Transfer and Unit Standard Transfer (of applicable) will be in accordance with the policy <i>Credit Recognition (05.004)</i> .						
Time limit for completion	2 years from initial enrolment						
Programme structure							
Code	Title			Credits		Level	
Compulsory courses							
4888.0001	Art / Design History			15		4	
4888.0002	Creative Methodology			15		4	
Elective courses – select two							
4888.0003	Visual Arts Studio			15		4	
4888.0004	Fashion Design <small>Not currently offered</small>			15		4	
4888.0005	Graphic Design			15		4	
4888.0006	Photography <small>Not currently offered</small>			15		4	
4888.0007	Digital Media			15		4	
Course prescriptors							
Title		Code		Credits		Level	
Art / Design History		4888.0001		15		4	
Aim: To provide students with an introduction to national and international art/design practice including key historical principles, contexts and conventions.							
Creative Methodology		4888.0002		15		4	
Aim: To develop technical and conceptual creative skills through the selection and application of tools, techniques and processes appropriate to a directed art/design brief.							
Visual Arts Studio		4888.0003		15		4	
Aim: To allow students to gain knowledge and experience of working in two and three-dimensional forms and, through a variety of visual arts mediums, explore physical, and conceptual space.							
Fashion Design <small>Not currently offered</small>		4888.0004		15		4	
Aim: To allow students to gain technical and conceptual skills within the specialisation of fashion design							
Graphic Design		4888.0005		15		4	
Aim: To allow students to gain technical and conceptual skills within the specialisation of graphic design.							
Photography <small>Not currently offered</small>		4888.0006		15		4	
Aim: To allow students to gain technical and conceptual skills within the specialisation of photography.							
Digital Media		4888.0007		15		4	
Aim: To allow students to gain technical and conceptual skills within the specialisation of digital media.							